

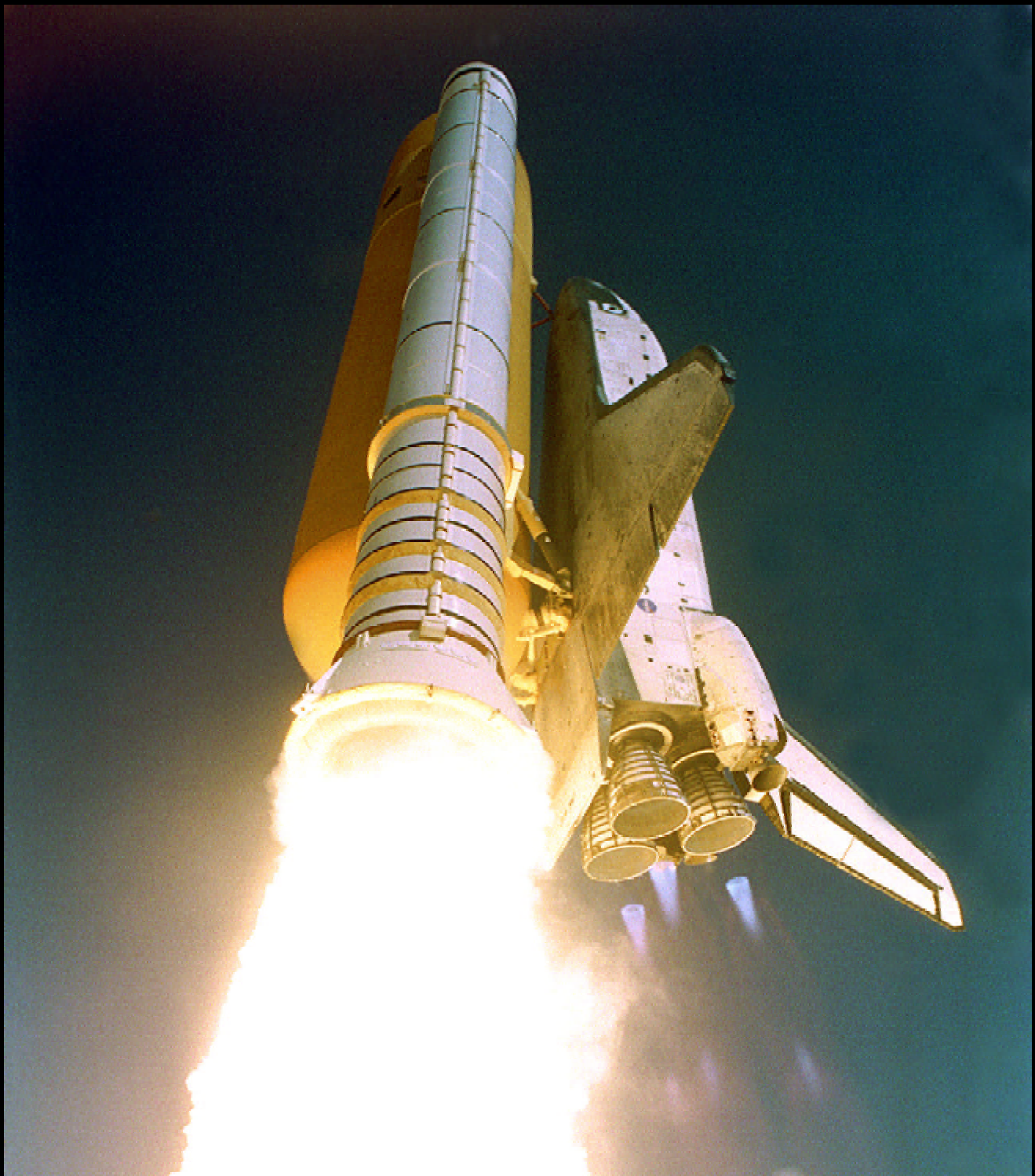
# THE W R I G H T S T U F F



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# THE WRIGHT STUFF

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Publisher ..... J.R. Fisher  
Editors ..... Jane Fisher  
John Troan



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**IMAGE - Featured Front Page**  
Shuttle *Atlantis* liftoff from KSC Pad 39B on mission STS-112. This mission was for the delivery of Truss S0 and CETA Cart A.



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# A View From the Catbird Seat

By J.R. Fisher

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When you read this, the N.C. State Fair will have ended its current run and life in west Raleigh should be returning to what sometimes passes as normal. I hope some of you made it, as we did not plan our usual outing this year. With a new company running it, there was supposed to be a great deal of improvement.

What did happen was that there were two sci-fi conventions in Durham on back-to-back weekends. I did not make it to the Trinoc-Con show, so someone else will have to report on how that went. But I did go over for about one hour on Sunday for Slanted Fedora's con. I saw several of our crew, past and present, who seemed to have had a nice time. I tried to listen to Nana Visitor, but could not get interested in what she was saying so I talked with old friends and dealers about the con scene and this one in particular.

Seems this was not well attended, which is no surprise given the on-again off-again affair with the hotel. Dave Scott reportedly announced that they would not be back next year. Many rumors flew as to his difficulties but no way to verify them. I did get the autographs I wanted and was able to leave in about one hour. Many more (including the guests) beat me out of the building and Durham. I can't say that I am sad to see this come to an end. Seems I never had anything nice to say about the con anymore.

Now, this brings up an interesting situation. If there are no "commercial" cons coming to Raleigh next year, isn't it an excellent time to put on a fan run convention? Several years ago, we (the *Kitty Hawk* crew) did a bang-up job of doing the security and alternate programming for Vulkan. We don't have the same people but

we do have all the materials, notes, etc., from that production. I believe we could do this if we put our minds to it.

We may not be able to do a three-day con; maybe a one or two-day event. Or we may want to combine our efforts with one or more of the other sci-fi groups such as Trinoc-Con. But it is doable. Think about it. We will talk.

IMAX in Raleigh is showing *Attack of the Clones* next weekend if you are interested. I understand that they will have a special guest signing autographs. He may be signing Halloween night as well.

Another event of possible interest to you is the new *Star Trek* movie in December. We are in contact with several theaters in hopes of working out some arrangement for displaying/recruiting at that theater in costume, and helping the Marine Corps with their Toys for Tots program which will run in conjunction with the movie. I hope to have more information for you at the meeting. Start thinking about available time on those weekends. Dates to be announced.

This coming weekend is our monthly meeting at four o'clock on November 2nd. But it will be at the home of Larry and Elaine Pischke. It will also be our annual Halloween bash afterwards at the same place. This means food; bring it! Costumes? Yes, definitely. Preferably not your Starfleet uniform. What are we going to do? Have a potluck dinner and play some games. Have fun.

December is going to be a very busy month for us on the *Kitty Hawk*. Of course there is the *Star Trek X* movie opening and all that will be attached to that. But, also there is our anniversary/holiday dinner at the Kanki on the night of the 17th. We like for you to dress and we need to know right away (this coming weekend if possible) if you are coming and how many will be in your

party. In the past we have asked for deposits from you to hold your seat, but I hope we don't have to do that this year; just be sure to honor your commitment. We will be limited as to the number of seats this year so it will be a "first come" event. Reserve your seats now!

Don't forget about Raleigh First Night. We need four adults on the site at all times. Please sign up so I can plan it.

*Esse Quam Videri*

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## Security Report

By SpringBrooks

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I cannot get my act together enough to write a proper report. But I do urge everyone to VOTE. It's a right that could be taken away. Heck, I don't agree with our two party system. Yes, it's really just two parties. And I know that sometimes its a choice between the lesser of two evils. But I do urge you to vote. And if you don't like any candidate, write in someone (if you can). And you don't have to vote for every office. Now you can vote by proxy days before Voting Day. There is talk of lowering the voting age. There is also talk of online voting. But trials have shown apathy there too unless the vote is for the best *Star Trek* series.

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## Upcoming Enterprises

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From StarTrek.com --

<u>Air Date</u>	<u>Episode</u>
10/30/02	Marauders
11/06/02	The Seventh
11/13/02	The Communicator
11/20/02	Singularity
11/27/02	Vanishing Point
12/04/02	Precious Cargo

It's not yet known what episode -- either new or repeat -- will air on Dec 11.

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# Computer Operations Report

## By John Troan

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It was days before the article deadline and I was still trying to figure out what to do for my article this month. Then I run across a couple of things that can supply some actual computer-related material for the next two issues.

One of my field's "trade rags" (or industry magazines if you prefer) is celebrating its 35th anniversary. The Sep. 30 issue of *Computerworld* (one word and no space in it) included an article titled *35 Technologies That Shaped the Industry*. This list will be printed in the December *Wright Stuff*.

Also included was a timeline of technology events. Here are some of the highlights:

- 1968 Integrated Electronics Corp. is founded. The company is now known as Intel -- the maker of the Pentium chip.
  - Dynamic RAM is invented by in IBM. This is the memory used by all of today's computers.
  - The U.S. Patent Office issues the first patent for computer software.
  - HAL appears in *2001: A Space Odyssey*.
- 1969 Arpanet goes live. This network is the cornerstone of today's Internet.
  - UNIX is developed at Bell Labs.
- 1971 Intel releases the first microprocessor, the 4004. (Until the Pentium -- whose name can be copyrighted -- Intel used numbers for all of their CPUs.)
- 1972 The first electronic calculator is developed by Texas Instruments.
  - AT&T Bell Labs develops the C programming language.
- 1973 (May) A Xerox PARC researcher coins the term *Ethernet*.
- 1974 (Jun.) The barcode is first used for scanning groceries.
- 1975 Microsoft Corp. is founded.
- 1976 Apple Computer Inc. is founded.
- 1977 The first modems for desktop computers are sold.
  - (Sep.) 10,000 TRS-80 microcomputers are sold in the first month on the market. (A few of my friends and coworkers had them.)
- 1978 VisiCalc, the first spreadsheet program, is developed.
- 1979 Oracle introduces the first commercial SQL relational database software.
- 1980 AT&T beings licensing UNIX for resale.
  - The C++ language is developed in AT&T Bell Labs.
- 1981 (Aug.) IBM announces its Personal Computer. (A couple of years later, but my parents bought us our first home computer. Little did we know what that would eventually to in my current computer room.)
- 1982 Novel demonstrates the first PC LAN (or network), which eventually becomes NetWare.
  - The first computer virus gets loose affects Apple II computers.
  - Compaq Computer Corp. is founded to build IBM-compatible PCs.
  - (Feb.) Sun Microsystems is founded to build low-cost UNIX systems.
- 1983 RadioShack offers the Model 100, the first laptop.
- 1984 (Feb.) Some of the first Y2K mentionings are published.
  - (May) Dell Computer Corp. is started. Michael Dell, still CEO, started it in his college dorm room.
  - Hewlett-Packard (better known as HP) introduces the LaserJet, the first successful laser printer.
- 1986 Congress passes the Computer Fraud and Abuse Act to deal with computer trespasses.
- 1987 IBM introduces OS/2. (This was a joint product with Microsoft.)
  - (Nov.) Borland's Quattro spreadsheet software starts what is probably the first legal battle over the "look-and-feel" of software.
- 1988 (Nov.) A worm is released on the Internet, crippling the 'net for days.
- 1989 (Mar.) Two CERN physicists propose the World Wide Web.
- 1990 (Sep.) IBM and Microsoft split on OS/2 and Windows development. Both companies went their separate ways -- and we know which operating system is used by most PCs today.
- 1991 (Oct.) The first Linux kernel is released
  - The National Science Foundation allows commercial use of the Internet.
- 1992 (Apr.) Microsoft releases Windows 3.1, the first of many releases of the operating system.
- 1993 (Aug.) Apple ships the Newton, their first personal digital assistant. (Today's PDAs include the Palm brand.)
  - (Sep.) Some of the first Y2K warnings are published.
- 1994 Mosaic Communications Corp. is formed. (This later became Netscape Communications Corp. before being bought by AOL.)
  - (Nov.) A flaw is discovered in Intel's Pentium CPU. (I remember encountering the flaw with the simple test -- start with value *a*, multiply it by value *b*, then divide by value *b*. The result should have been the original value *a*, but affected Pentiums gave a very different value instead.
- 1995 Amazon.com is founded.
  - (Aug.) Windows 95 is released.

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# Engineering Report

By Brad McDonald

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Wow! Another month has gone by already! This coming holiday season promises to be a great one for Sci-Fi viewing. I gave a run down of what to expect on the big screen in earlier reports, but I must make one correction. Add *Star Wars II* to the list, it's not just a simple reissue, this is a biggie! It's being released in the IMAX format. It's not just reedited, it has been digitally reformatted, this is the beauty of the digital photography. The folks at IMAX say there is more to come, but no announcements yet. Keep an eye out for this special showing as it will be very limited. Tickets will be sold on a first-come, first-serve basis and are expected to disappear quickly. I'll try to keep you informed of any other developments and please pass on anything you find out as well.

Speaking of releases, this Christmas will see a record number of DVD releases. I'll skip over the non-genre titles and concentrate on those of special interest.

This week starts with *E.T.*, which features both the original release and the recent re-release with added footage and all sorts of extras. Also, this week will feature the 007 Special

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## Computer Ops *continued*

- 1996 (Jan.) Sun ships Java. (The main goal was to provide one language that could be used on all operating systems, including Windows and UNIX, without having to recreate the executable program files for each operating system.)
- 1998 (Feb.) Compaq buys Digital Equipment Corp.
- 2001 HP announces plans to buy Compaq.
- 2002 WorldCom files for bankruptcy. (One of the divisions runs a rather large portion of the Internet backbone.)

Editions, featuring *Dr. No*, *Goldfinger*, *Man With The Golden Gun*, *Spy Who Loved Me*, *Licence to Kill*, *Goldeneye*, and *Tomorrow Never Dies*. This very special package includes documentaries, commentaries and lots of other extras.

October 29 will see the debut of *Sum of all Fears*, including many extras. November 1<sup>st</sup> *Spiderman* will have two discs with extras out the wazoo! November 5, *Babylon 5's* first season will debut. This will include a 'making of' documentary and a commentary by the creator, Straczynski.

November has two more biggies, *Star Wars II*, which include 6 hours of extras, and *Lord of the Rings: Fellowship of the Rings*. That set will have 4 discs and include 30 minutes of the original film not previously seen. Also on tap for November is *Men In Black II*. I wasn't impressed with this film when it was first released, so anything else they can do to improve it, I'm all for it. It will have two discs with many extras including an alternative ending. Who knows, maybe it is better!

December 17, (interesting date) will have *Minority Report* which includes interviews with Cruise and Spielberg. Also this date is the release of the *Back to the Future* Trilogy, which has all three films for \$40 and many special features.

Animated features include *Spirit: Stallion of the Cimarron*, *Ice Age*, *Lilo and Stitch*, *Stewart Little 2*, *Land Before Time #8*, and Walt Disney's *Treasures Wave 2*. That last one is a triple, double disc set which has numerous animated shorts, cartoons and special features including behind the scenes animation and commentary by Leonard Maltin.

Also of interest is a re-release of 'Ultimate Toy Box'. This is *Toy Story I & II* with many extras. I have this one and I believe the two *Toy Story* films are two of the best animated films of all time.

In an associated story of interest, the DVD format is now available in a recording version. It costs about \$1,000 now, but that's bound to come down, after all, the original machine was over \$10,000! DVD is now considered the primary format by many and this has been proved by the sales of new releases in which the DVD format outsells the VHS version. VHS is not dead, however, and it's fighting back. A new digital recorder is now being offered and it has a better picture than DVD! Only time will tell which format wins out, and it may be that both formats will exist side by side.

Also of interest in the video front is the new issue before the Supreme Court regarding copyright issues. Primarily, how long is a copyright good for and can it legally be extended. Several years ago, Congress passed a makeshift extension at the request of several studios and copyright holders. The issue centers on when does a work become 'public domain'? Many great works of the past, such as the classics of old, can be reprinted without fear of copyright violations. (That's why Hollywood loves them, you don't have to pay writers and fees!) However, when does, say King Kong become public property? We know Mark Twain's Huck Finn and Tom Sawyer belong to the public but what about Mickey Mouse? After all, the original Mickey made his debut in 1928! As expected, Disney if fighting this one and, considering the money to be made, they are very concerned. It should be very interesting.

Oh yes, this issue of the newsletter will have the final installment of my Deep Space Nine story. Hope you take the time to read it and let me know what you think. If you want more I have lots of 'Paramount rejects' gathering dust at the house.

As always, long live and prosper!!!

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## Science Report

By Elaine Pischke

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Autumn is "aurora season." Autumn produces a surplus of geomagnetic storms -- almost twice the annual average. In fact, both spring and autumn are good aurora seasons. Winter and summer are poor. This is a puzzle for researchers because auroras are triggered by solar activity. The Sun doesn't know what season it is on Earth -- so how could one season yield more auroras than another? Scientists don't know why this is, but they have an idea that it has to do with the angle at which the solar wind reaches the Earth's magnetic field, or magnetosphere. Auroras appear during geomagnetic storms, when Earth's magnetic field is vibrating in response to a solar wind gust. If you are a sky-watcher, keep an eye out for these magnificent apparitions. Also, sometimes you may not be able to see an aurora with the naked eye, but if you fill your camera with fast film and set it for a 30 second exposure, you may catch one on film. You can check [SpaceWeather.com](http://SpaceWeather.com) for information on when and where you might be likely to see an aurora.

Autumn is also Halloween party season. Our Kitty Hawk Halloween party will be held at the Pischke home on November 2nd. Please note, the November meeting will also be at the Pischke home, at 4:00 p.m. as usual. Pot luck meal will follow the meeting, and after that, we will be having the long-delayed and postponed GAME NIGHT. Kids are welcome. We have lots of kiddie games as well as grown-up games.

[*Editor's note: the map to the Pischkes' is on page 11.*]

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## First Officer Report

By Larry Pischke

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Hello everyone, and welcome to the beginning of the end -- of the year. From here on in, it's a wild ride to next year. First comes Halloween, then Thanksgiving. Before you know it, those winter holidays are here, then New Year's a matter of days later. Better not blink, or you'll miss something.

To start things off, the Kitty Hawk will be having its Halloween party at our house again this year. For those of you who don't know where we live, I hope Mr. Troan will be nice and include a map with this communiqué. [*Editor's note: the map is on page 11.*] We will be a little late this year; the party is scheduled for Saturday, November 2<sup>nd</sup>. Everybody is just too busy before then. See what I mean?

That Saturday is also our November meeting date, which will also be held at our house. And to round things out, that Saturday will also be our first Game Night. If you recall, I asked everyone a few months ago to help me select a day to start this tradition; the response has been under-whelming, to say the least. Only one person responded. So I've decided to pick a date myself. If you don't like it, too bad. Next time I ask for suggestions, maybe you should speak up.

### Where is Everything?

In my glamorous job as shopkeeper, I get to hear all of the whining and complaining by people looking for models and such. "Do you have any *Star Trek* models?" Where are the *Star Wars* models?"

There aren't any. All of the licensing has been pulled. Considering how badly *Episode 1* and its associated models fared, or how pathetic the recent entries in the *Star Trek* franchise

have been, I'm not completely surprised. Both Lucasfilm and Paramount have decided either they should wait until something quality product is presented by the various model companies, or that none of the companies have ponied up enough cash to pique their interests. My bet is on the latter, but I'm a cynic.

There are some models on the horizon, however. Apparently, Polar Lights managed to scrape up enough scratch to get Paramount's attention. Due in March of next year, we will see another model of the original *USS Enterprise*. Polar Lights has also been granted the "privilege" of producing a replica of the new/old *Enterprise*, the trumped-up NX-01, from *Enterprise*. I don't expect much detail from these kits; word is that these are both on a much smaller scale than previous kits. I guess we'll have to wait and see.

### Save *Farscape*!

On the other side of the spectrum, one of the best sci-fi shows in recent history is in grave danger of extinction. *Farscape* has been slated for cancellation by the morons at the SciFi Channel. This is too bad, since it is one of the few bright stars in an otherwise dim entertainment constellation. Of course, the backlash has already begun; there is a fervent, desperate hope that fan intervention can save the day. Check [www.farscapeweekly.com](http://www.farscapeweekly.com) for information. It may already be too late, but you never know.

# Deep Space Nine - "Family"

By Brad McDonald

*Editor's note: This is being published as submitted, including the script formatting. This month's Wright Stuff includes Act IV. The April, June, and August issues listed the introductory information and the scenes for the Teaser and Acts I-IV. This month includes Act V and Brad's afterward.*

## ACT FIVE

FADE IN:

96 - INT. DEEP SPACE NINE - CORRIDOR (OPTICAL)

Continuous action from Act Four. Kira believes she has seen Odo die. Angry, she drops to a kneeling position and fires at Demara. With the Maquis stunned, she rushes to where the Changeling has died and begins to cry.

KIRA  
(crying)

No! No! No!

97 - TWO SHOT - ODO AND KIRA

When Kira reaches the dead Changeling, she notices the form of another person standing in the shadows, nearby. She tenses, it might be Kordan or another Maquis. Bringing her weapon to bear again, she hears a familiar voice.

ODO

Wait! Major!

Kira lowers her weapon and is both confused and relieved.

KIRA

Odo? I thought..

ODO

(quietly; stunned)

It was Kordan Lut. I think we may have been... related...

98 - ON KIRA. - REACTION SHOT

Kira is shocked by her friends revelation.

Off her reaction...

CUT TO:

99 - QUARK'S BAR - WIDE ANGLE

It's an average business day, but Quark is very nervous and jittery. O'Brien approaches and seems unusually jovial, especially considering his demeanor, earlier on. The Chief makes a beeline to

Quark, carrying a familiar looking bottle in one hand and whistling an Irish tune.

O'BRIEN

(walking; happy)

Quark! I've got something to show you!

QUARK

What would that be?

O'BRIEN

(smiling)

A priceless treasure!

100 - TWO SHOT - O'BRIEN AND QUARK

O'Brien holds the bottle up proudly. Quark's interest has risen noticeably with the mention of a 'priceless treasure'. Quark leans on the bar and examines it carefully.

QUARK

(examining bottle)

An ordinary Terran glass bottle. Now why would this be valuable?

O'BRIEN

(frustrated)

It's not the bottle that's valuable, it's the contents!

QUARK

(examining label)

Oh really? What's in it?

O'BRIEN

(proudly)

One hundred and fifty year old Irish whiskey!

(beat, then:)

Care to join me in a taste of pure ambrosia?

QUARK

(confused)

I thought you said this was Irish whiskey.

O'BRIEN

(exasperated)

It's just a saying... never mind, just give me two glasses.

Quark shrugs and retrieves two glasses and sets them before O'Brien. The chief is engaged in opening the bottle with a definite flair and relish. O'Brien then fills the glasses and picks one up, examining it in the light, as if he were studying a piece of fine art.

O'BRIEN

(admirably)

A true work of distillers art!

Quark picks up his glass and studies it, but isn't so impressed.

O'BRIEN

Well... may you get to heaven an hour before the devil knows you're dead!

QUARK

How's that?

O'BRIEN

(exasperated)

Never mind.

O'Brien taps his glass against the barkeeper's glass, in a toast, then takes the drink in one large swallow. He smacks his lips in satisfaction, then stares at Quark. The Ferengi hasn't taken a swallow. yet.

O'BRIEN

(staring)

Well?

Quark shrugs and takes his drink in the same manner. in one large gulp.

101 - ON QUARK

QUARK

(coughing)

What... what is this?

O'BRIEN - VOICE ONLY

{o.c.}

I told you. Irish whiskey.

Quark puts down his glass, he is still recovering from the potent libation.

QUARK

(gasping)

That's real alcohol!

102 - ON O'BRIEN

O'BRIEN

Well of course. It wouldn't be genuine Irish whiskey if it wasn't.

(beat, then:)

I'm sure glad Murphy sent it to me...

QUARK - VOICE ONLY

{o.c.}

Who's Murphy?

O'BRIEN

Admiral Murphy, Starfleet Quartermaster Division. The whiskey is his way of

apologizing for all the delays in getting the supplies I ordered, he sent it.

103 - TWO SHOT - O'BRIEN AND QUARK

QUARK  
(hopeful)

Then. Sisko rescinded the blockade order?

O'BRIEN  
Nope. Just allowed a Starfleet ship to transport the supplies I requisitioned, that's all.

(beat, then:)

Oh yes, and this.

He picks up the bottle and reseals it.

QUARK  
(unimpressed)

Well, it's no 'priceless treasure'!

104 - ON O'BRIEN

O'BRIEN  
(smiling)

Only to another Irishman, Quark. Then it's priceless.

(beat, then:)

Sort of like those Bajoran Scrolls... to a Bajoran, they're priceless... to anyone else, they're... Irish whiskey!

105 - ON QUARK

QUARK  
(distant)

So that's why...

O'BRIEN - VOICE ONLY  
How's that?

Quark recovers his verbal fumble quickly, if not somewhat clumsily.

QUARK

Uh...um... you know, that's why Irish whiskey's only valuable to an Irishman!

106 - TWO SHOT - ON O'BRIEN AND QUARK

O'BRIEN  
(smiling)

Right!

O'Brien picks up his personal treasure and exits with a bounce in his step, whistling the Irish tune once again. As soon as O'Brien is out of sight, Quark turns the bar over to an N.D. barworker and leaves in great haste.

107 - ODO'S OFFICE - WIDE ANGLE

Odo is seated at his duty desk, Dax and Kira are standing nearby, apparently waiting for something. We see Bashir entering the office from the holding cells area. Bashir is escorted by Ensign Williams, and has a small med kit slung over one shoulder. Williams exits security while Bashir approaches his friends.

BASHIR  
(to Odo)

She should recover completely by tomorrow. Until then... rest.

(to Kira)

Next time, try using a lower stun setting, Major. Unless you're up against a Klingon, setting seven is a bit much...

KIRA

I'm sorry, but I just reacted without...

BASHIR

It's okay, Major. She'll be fine.

KIRA

I just wish I could have arrived a bit earlier...

(beat, then:)

Maybe Kordan... I mean, Chimaeran, would still be alive.

We see everyone react to the comment, each in their own way, but it is obvious that Odo's friends are sympathetic to his predicament. After a quiet moment, Dax poses a question to Odo.

DAX

Did you find anything in his cabin that would give a clue to his origins?

ODO  
(disappointed)

No, he was very careful to cover his trail... probably due to his fear of the Founders...

KIRA

(sighs)

And still no scrolls...

Sisko enters the office just in time to overhear Kira's remark.

SISKO

I was hoping for better news, didn't Demara know anything?

ODO  
(disappointed)

Negative. As I had suspected, she was merely attempting to generate some sympathy and credits, for the Maquis.

Sisko's face registers a major disappointment.

SISKO

Well, I suppose it's time to admit a defeat. The Scrolls are simply gone.

(beat, then:)

I'll contact the Kai...

108 - NEW ANGLE - ON ENTRY

Quark appears, carrying a small bag and smiling with confidence, as if he is about to close a big deal. He is both self-important and cocky.

QUARK

Well, well. All together! Having a party without me?

ODO

(sarcastic)

Hardly a party... although I suppose any gathering without you, could be considered a celebration of sorts.

QUARK

(unaffected; mocking)

Is that any way to treat someone who can do you a great service?

BASHIR

(bored)

And how much will this 'service' cost?

109 - ON QUARK

QUARK

(genial)

Not a single credit! I'm doing

this out of the goodness of my heart...

Odo makes a noise of contempt o.c., but Quark ignores it and continues.

QUARK

...and to further goodwill between the Bajoran people and the Ferengi Alliance.

110 - CLOSE UP - ODO'S DESK

Quark unties the small bag and spills the contents out, onto the desk. It's the missing Scrolls and everyone reacts, initially, with surprise and delight, audibly.

111 - WIDE ANGLE

We now see everyone's reaction, centering in Kira.



KIRA  
(delighted)  
It's the Sacred Scrolls! The  
Scrolls of the Monastery at  
Namari!

ODO  
(rising)  
I knew it! You had them all the  
time...

Odo grabs Quark and begins to  
manhandle him.

QUARK  
(scared)  
But wait! I'm innocent!

Sisko intercedes on behalf of the  
Ferengi.

SISKO  
Just a minute, Constable. Let's  
hear his story.  
(beat, then, to Quark)  
And it better be good!

Odo releases his grip, but only a little.

QUARK  
(nervous)  
I found these in my bar,  
abandoned. Evidently, the real  
thief left it when he realized he  
couldn't get it off the station...

Everyone present exchanges looks of  
disbelief.

SISKO  
(doubtful)  
I suppose it's just a coincidence  
that this thief chose your  
place...

QUARK  
Yes, of course!

Again, the exchange of doubtful looks.  
Finally, Sisko shrugs and accepts the  
gift. Odo releases his grip on Quark,  
reluctantly.

SISKO  
(resigned)  
I can't argue with results...

KIRA  
(excited)  
I'll contact the Provisional  
Government!

DAX  
I'll inform the Captain of the  
*Appalachia*, I'm sure they'll want  
to get underway as soon as  
possible.

ODO  
Wait! How do we know these  
are the originals and not just  
duplicates to throw us off track!

Quark looks worried and the others are  
all staring at him.

QUARK  
Uh. I can assure you... as a uh,  
dealer in many antiquities...  
that, uh, these fine scrolls are  
the real thing...

SISKO  
(indicating scrolls)  
Dax? Can you run a quick scan  
over these?

DAX  
(moving)  
Of course, Benjamin.

112 - NEW ANGLE - ACTION  
FOLLOWS DAX

Dax locates a tricorder from security's  
equipment locker and gives the scrolls a  
once-over.

DAX  
(reading)  
It's genuine. Over forty  
thousand years old, both  
parchment and inks...

QUARK - VOICE ONLY  
(o.c.)  
You see? Absolutely genuine!

113 - WIDE ANGLE  
Satisfied, Sisko nods his approval and  
everyone begins to exit.

SISKO  
(smiling)  
Well, I'm going to contact the  
Kai. Maybe I can keep my job  
after all.

Sisko puts the Scrolls back into the bag  
and exits with it and Bashir, leaving Odo  
and Quark alone. Quark is about to  
leave as well, when Odo cuts off his exit.

114 - TWO SHOT - ODO AND QUARK

ODO  
(threatening)  
I know that you had a hand in  
the disappearance of those  
scrolls... I just can't prove it. At  
least not for now...

(beat, then:)  
I've been a bit distracted with a  
personal matter, but some day  
Quark, some day...

115 - BANQUET ROOM - WIDE ANGLE

The Sacred Scrolls are being returned in  
an official ceremony. Present are all of  
Deep Space Nine's senior officers, plus  
Kai Winn and her associates. Sisko  
hands the Scrolls to Kai Winn, who

accepts them gratefully. A short prayer  
or incantation is read to formalize the  
occasion, then the ceremony is  
concluded.

116 - BANQUET ROOM - TWO SHOT -  
DAX AND SISKO

The ceremony over, the two old friends  
are in a corner of the room talking  
quietly. A big celebration is in progress  
in the b.g.

SISKO  
(quietly)  
I'm still not sure why this had to  
be done here on *Deep Space*  
*Nine*.

DAX  
One of the Kai's aides  
explained it to me earlier. It  
seems that the return of the  
Scrolls had to be done in close  
proximity to the Celestial  
Temple... it was foretold by the  
Prophets...

Sisko looks at his friend with a touch of  
doubt then, scanning the room, he asks  
Dax a question.

SISKO  
Where's Kira? I thought she  
was going to escort Kai Winn  
back to the Bajoran transport?

DAX  
(smiling)  
She's going to meet the Kai  
later. Right now, she's  
concluding some other  
business.

117 - PROMENADE CORRIDOR

Kira is standing in the corridor, watching  
a crowd of jubilant Bajorans celebrating  
the return of the Sacred Scrolls.  
Suddenly, she sees a friendly face and  
steps forward to greet Olana. In Kira's  
hand is a small gift.

KIRA  
(smiling)  
Olana, I wanted to catch you  
before you boarded...

OLANA  
(surprised)  
Oh Nerys! It's so kind of you!

KIRA  
Have you been assigned a  
residence yet?

OLANA  
No. We're supposed to find out  
when we reach planetside.

Kira produces a small wooden box and opens it to reveal a document and a key.

OLANA  
(curious)

What is it?

KIRA

A gift from Vedek Bareil...

(beat, then:)

It's the key and documents to his family home. He left them to me...

(beat, then:)

I never could bring myself to go there.

(warm smile)

Why don't you look after it, I'll come visit you on my next trip to Bajor.

OLANA  
(happy)

I'd like that very much! Thanks Nerys.

The two share an embrace, then Kira watches as Olana heads off towards a nearby docking bay. Lost in her thoughts and emotions, she has failed to notice the proximity of another friend, Odo.

118 - CORRIDOR - TWO SHOT - KIRA AND ODO

Odo steps closer and watches Olana's departure along with Kira. In a moment, she senses his presence and turns to face him.

KIRA  
(surprised)

Is the Kai on her way?

ODO

She'll be here shortly.

(long beat, then:)

I envy you, Major.

The revelation surprises Kira and she is curious as to why the Changeling would say such a thing.

KIRA

Why's that?

ODO

(indicating Olana)

You have found your family at last. You have a sense of belonging.

KIRA  
(quietly)

I always had a sense of belonging, Odo. Here, on this station, with friends like you. What more could I want?

ODO

You're being kind. Thank you...

Kira studies her friend. She knows what's really bothering the man and attempts to convey that knowledge.

KIRA

You belong here too, Odo. But I understand what you're feeling.

(beat, then:)

Don't worry, you'll find the other Pool. I'll help.

(smiling)

After all, I helped you find the Founders.

Odo gives Kira a slight smile. Then the two head off to escort the Kai to her transport.

FADE OUT.

END OF ACT FIVE

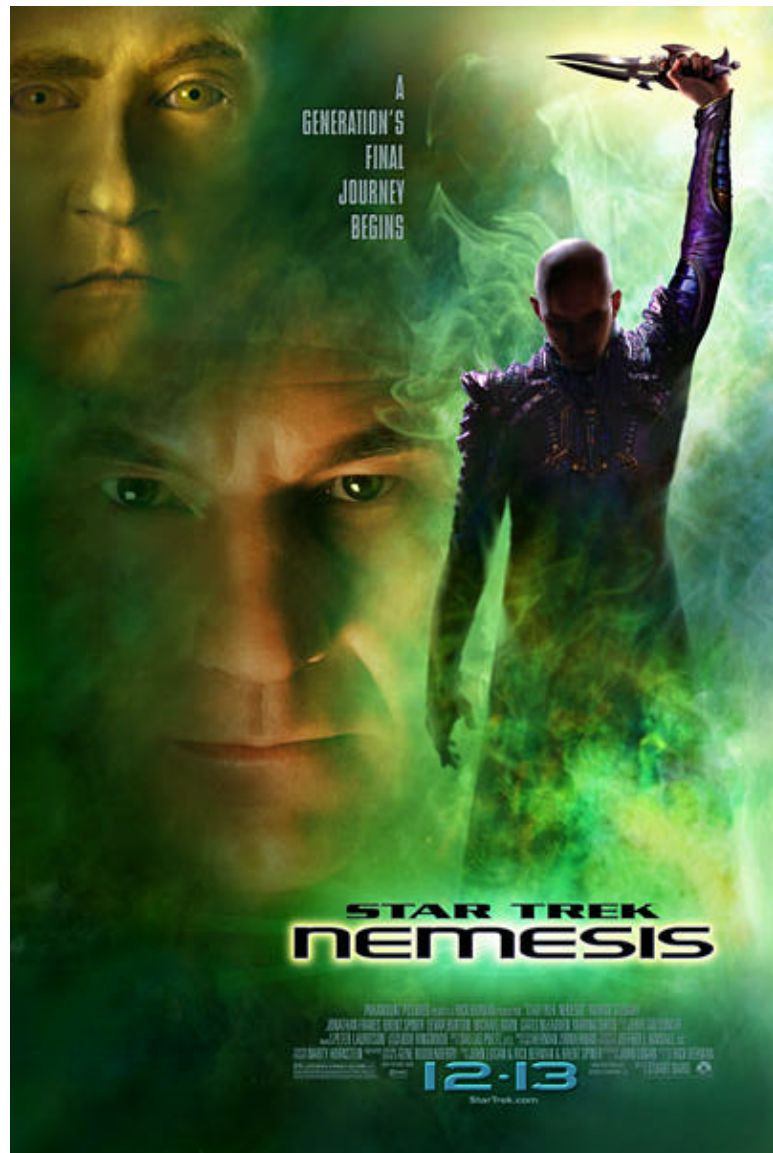
THE END

AFTERWARD

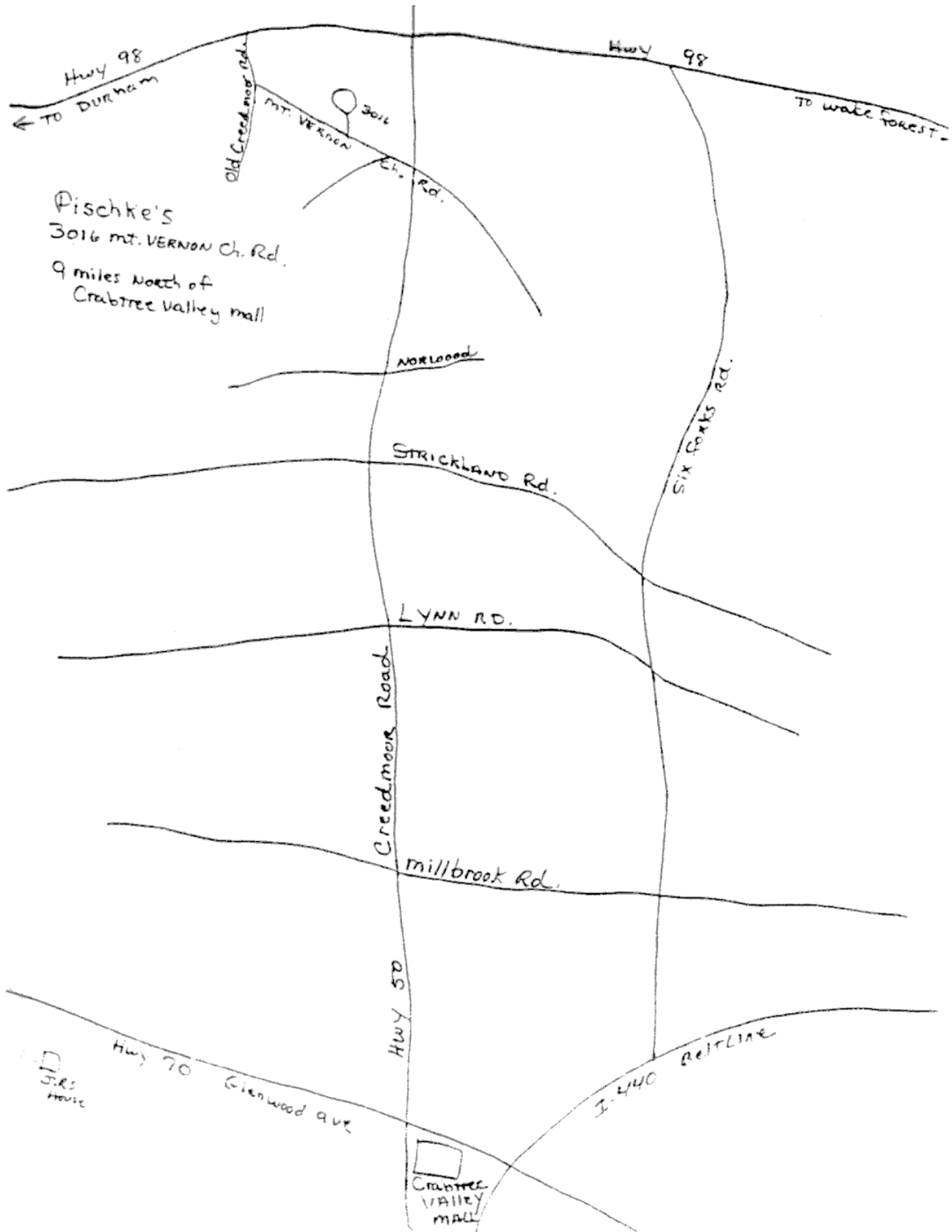
As you may have noted, there is a real problem with my story as it conflicts with the main story line of Odo and his coming to peace with himself and the Founders. Okay, so I didn't know about that when I wrote the story. Also, as an agent pointed out to me, Kira would have found out, one way or the other, about the 'sister'. However, given these problems, I still think it would have been interesting to see Odo with an alternative to being part of a bad, if you'll excuse the expression, gene pool.

This script was registered with the Writers Guild of America (599458) and submitted to Paramount on July 25, 1995. It was 'logged in' by the *Deep Space Nine* staff on August 3, 1995, and was 'logged out' on June 13, 1996. Oh well, at least they did look at it.

Hope you enjoyed it and again, thanks for your time and interest.



# Map to Pischkes'



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## Upcoming Events

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<b>Nov.</b>	<b>2</b>	<b>4 p.m. Ship Meeting, Pischke Home</b> > costumes, preferably non- <i>Trek</i> > pot luck dinner and gaming night to follow
<b>Dec.</b>	<b>TBA</b>	<b>4 p.m. Ship Meeting, Fisher Home</b>
	<b>13</b>	<b><i>Star Trek: Nemesis</i> scheduled to open</b> (details at <a href="http://nemesis.startrek.com">http://nemesis.startrek.com</a> )
	<b>17</b>	<b><i>Kitty Hawk</i> anniversary party</b>
	<b>31</b>	<b>First Night</b>
<b>Jan.</b>	<b>TBA</b>	<b>4 p.m. Ship Meeting, Fisher Home</b>

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***THE WRIGHT STUFF***  
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